

# Creating a Team

*"I can't change the world on my own, it'll take at least three of us."*

- Bill Mollison

Below, we have listed a few working groups that may help you get a community assembly off the ground. They constitute best practice, not a minimum requirement. Your local group may feel that so many working groups are well beyond your capacity so don't let this guidance discourage you! It doesn't take an army of volunteers to put on an assembly!

## Alliance Building

**Importance:** Essential

**Timing:** From project start

This is the role that you need to establish very early on in your project. At least one person in your local group should lead communications with other organisations. While it will be helpful to brainstorm in your local group around potential assembly topics and locations, you will need to discuss all of these things early on with other organisations and be open to their suggestions if you want to collaborate with them. Unless you have a political or lobbying team, this will also be the role that contacts local politicians and invites them to the assembly. On Rebel Toolkit, you can find [resources for local alliance building](#) to inform this work.

## Fundraising

**Importance:** Nice to have

**Timing:** From project start

You can request financial support with your assembly by filling in this financial support form. However, it is always appreciated if your local group can try to raise as many funds as possible themselves to finance your projects. If you end up working together with other organisations, you can explore sharing certain costs.

## Outreach and Integration

**Importance:** Essential

**Timing:** From middle of project

Just like you would do outreach to promote a Heading for Extinction talk, we will do outreach to spread the word about our assemblies. At the end of your assembly, you can invite attendants to join your local group or get involved in a local campaign in which case this team will have to prepare how people can join and what tasks they can take on. You will need an outreach and integration crew later in the project once you are clear on assembly time, location, topic, etc.

More information about [Outreach and Integration](#).

## Media and Messaging Crew

**Importance:** Nice to have

**Timing:** Middle to end of project

The role of this group is to promote the assembly through the media. That could involve your local group's own online channels and newsletter, but you could also try local press outlets or ask allied organisations to promote the event in their newsletters and social media. On top of that, this team will coordinate taking pictures of the assembly and capturing them on your social media.

If you would appreciate any support with your local media work, feel free to contact [media@rebellion.earth](mailto:media@rebellion.earth) and they can put you in touch with your regional/national Media & Messaging rep.

## Facilitators

**Importance:** Super essential

**Timing:** End of project

For each Community Assembly, you will need **at least one facilitator, ideally two**. Facilitators maintain **radical inclusivity, active listening**, and **trust** so that all voices are heard and valued equally. They keep the discussion focused and structured and prevent it from becoming unwieldy which is absolutely crucial for a successful assembly.

### Recommendations:

Make sure that your facilitators don't have entrenched political bias or other strong prejudice, in accordance with inclusion principles. Party-political neutrality in facilitators ensures more effective assemblies.

Ideally, a female facilitator is one of the assembly leads. It has been shown that this will greatly increase the level of engagement of female participants and the uptake of facilitation roles of women in general. The rate of engagement and uptake for males isn't affected in the same way.

Lead Facilitators would benefit from completing [facilitation training](#).

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