

Lost at Sea? Start Here ←

How to navigate the Dirty Water book

Wave 6 is focused on building communities around water to take action on raising awareness, engaging the public, growing local groups, building alliances, as well as increasing knowledge and understanding. Demonstrating agency - peoples' voices can and will be heard. We have to become the stewards of our water **commons**.

Below is a **SEQUENCE OF ACTION IDEAS**, where each one builds on the previous:

- **Blue Plaques for Nature** print pre-made templates, or edit to produce your own and use a QR code to point to your group's sign-up, your event or info about your local waterway.
- **Fishy Business** is our new idea for 'painting the streets style' actions.
- **Cancel your Direct Debit for Clean Water** is an easy way to create more work.
- **Digital Do-it-at-home Actions** can be started at any time.
- Invite your neighbours to a **Community Assembly for Water**.
- Gather Community ideas, requests, suggestions to feed to the national campaign for the **Citizens' Assembly on Water**.
- The ultimate goal of Dirty Water Wave 6 is to arrive at a **Citizens' Assembly on Water** and reclaim our water commons.

The **CONTENTS OF THIS DIRTY WATER BOOK** are structured into the following chapters:

- **WAVE 6** contains the new action ideas of Wave 6.
- **Assets** is a chapter full of creative templates, flyers, stickers and more relating to Dirty Water.
- **All Porpoise Actions** has a load of ideas and instructions to support your actions.
- **Knowledge is Powerful** contains several pages with more in depth information and links to other information sources.
- **Data Stream** dives even deeper into numbers and facts around Dirty Water

Throughout the Wave 6 chapter you'll find **WATER LEVEL SYMBOLS**, an instant visual guide to explain how much effort an action takes and/or how 'spicy' it is. The Water Levels are:

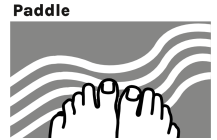
Dip your toe

These are fun and easy actions that won't take too long to prepare. A good example for the [Cancel for Clean Water](#) action. Most digital actions are also part of this level, but some more time-consuming actions would be found be at the Swim level.



Have a paddle

These are easy actions with a minimal amount of risk and no lengthy preparation time. [Fishy Business](#) is one of these used to pre-promote an action or for outreach.



Take a swim

These actions involve a longer commitment or carry a small amount of risk. A good example is the [Don't Pay for Dirty Water](#) campaign, where people refuse to pay their sewage bill over many months and risk their credit rating taking a knock.



Deep dive

These actions take a considerable amount of effort and resources to prepare and do, so groups might want to take this on as a key project for a season. Organising an assembly is one of those projects.

