

# Lost at Sea? Start Here ←

## How to navigate the Dirty Water book

The XR Dirty Water Campaign is focused on building communities around water to take action on raising awareness, engaging the public, growing local groups, building alliances, as well as increasing knowledge and understanding. Demonstrating agency - peoples' voices can and will be heard. We have to become the stewards of our water [commons](#).

## Dirty Water Social Media

Use our [Dirty Water Linktree](#) to access all our channels.

Below is a **SEQUENCE OF ACTION IDEAS**, each one can build on the previous if you choose to do them that way:

- [Blue Plaques for Nature](#) print pre-made templates, or edit to produce your own and use a QR code to point to your group's sign-up, your event or info about your local waterway.
- [Fishy Business](#) is our new idea for 'painting the streets style' actions.
- [Pay Delay](#) is an easy way to create more work.
- [Digital Do-it-at-home Actions](#) can be started at any time.
- Invite your neighbours to a [Community Assembly for Water](#).
- Gather Community ideas, requests, suggestions to feed to the national campaign for the [Citizens' Assembly on Water](#).
- The ultimate goal of Dirty Water Wave 6 is to arrive at a [Citizens' Assembly on Water](#) and reclaim our water commons.

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The **CONTENTS OF THIS DIRTY WATER BOOK** are structured into the following chapters:

- [WAVE 6](#) contains the most recent action ideas.
- [Assets](#) is a chapter full of creative templates, flyers, stickers and more relating to Dirty Water.
- [All Porpoise Actions](#) has a load of ideas and resources to support your actions.
- [Knowledge is Powerful](#) contains several pages with more in depth information and links to other information sources.

- [Data Stream](#) dives even deeper into numbers and facts around Dirty Water.
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Throughout the Wave 6 chapter you'll find **WATER LEVEL SYMBOLS**, an instant visual guide to explain how much effort an action takes and/or how 'spicy' it is. The Water Levels are:

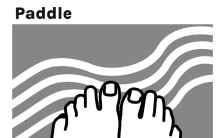
## Dip your toe

These are fun and easy actions that won't take too long to prepare. A good example for the [Cancel for Clean Water](#) action. Most digital actions are also part of this level, but some more time-consuming actions would be found be at the Swim level.



## Have a paddle

These are easy actions with a minimal amount of risk and no lengthy preparation time. [Fishy Business](#) is one of these used to pre-promote an action or for outreach.



## Take a swim

These actions involve a longer commitment or carry a small amount of risk. A good example is the [Don't Pay for Dirty Water](#) campaign, where people refuse to pay their sewage bill over many months and risk their credit rating taking a knock.



## Deep dive

These actions take a considerable amount of effort and resources to prepare and do, so groups might want to take this on as a key project for a season. Organising an assembly is one of those projects.

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