

Regenerative Systems

Extinction Rebellion is not involved in designing systems outside the movement, but it is inspiring to introduce examples of these here. Regenerative culture sees overlap and interchange everywhere, XR regenerative cultures is largely inward facing but very aware of the cultures and systems in the wider world it connects to and sits within.

The common characteristics of these regenerative systems are the use of nature as a model for design, maximal use of solar energy, preservation of biological and cultural diversity, and full cost accounting. These principles are creating real world transformation in farming, building, transportation, manufacturing and planning. You can check out Daniel Christian Wahl's excellent book 'Designing Regenerative Cultures' for more examples of these regenerative systems.



Examples of a regenerative transition are increasing around the globe, they often seem outweighed by the destruction and harm we see around us and on our screens but they are growing in number. Transition towns, regenerative agriculture, local green energy systems, permaculture projects, regenerative forestry, green transport initiatives, community co-operatives etc. If rebels are interested in these kinds of projects, a simple entry in your favourite search engine should find local examples, they really are popping up everywhere.
